

CCWC 2018
Screenwriting Part 3: "The Hero's Journey"
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I INTRODUCTION

Opening question... *Who are your favorite movie characters of all time? Why?*

*The wrong answer _____.

*The right answer _____.

II THE HERO'S JOURNEY

*The Hero's journey is what some people call _____.

All good movies take the audience on _____.

The Hero's Journey can be an _____ or an
_____.

* It MUST ALWAYS _____.

* from despair to _____ * from weakness to _____

* from folly to _____ * from love to _____

III THE STAGES OF A HERO'S JOURNEY

* All the great myths of history included many of the same _____.

1) THE ORDINARY WORLD – This is the original world the Hero starts in
_____.

2) CALL TO ADVENTURE – The Hero is presented with a _____
_____.

3) REFUSING THE CALL – The Hero is often reluctant to get involved until
_____.

4) MEETING THE MENTOR – The Hero usually encounters a wiser, often older
character who serves as _____.

- 5) **CROSSING THE FIRST THRESHOLD** – The Hero finally commits to the adventure and _____.
- * This moment marks the turning point between _____.
- 6) **TESTS, ALLIES, ENEMIES** – Now in the Special World, the Hero...
- a) _____
- b) _____
- c) _____
- d) _____
- 7) **APPROACHING INMOST CAVE** – Next on his adventure, the Hero comes the edge of the _____ and stops to plan how to _____.
- 8) **THE ORDEAL** – This is the Hero's _____.
- It is the moment he _____ and we don't know whether he'll live or die.
- 9) **SEIZING THE REWARD** – Having survived his life-and-death Ordeal the Hero _____.
- 10) **THE ROAD HOME** – The Hero now decides what to do with _____.
- *This stage marks the decision to leave the Special World behind, and coincides _____.
- 11) **RESURRECTION** – The Hero (who has been to the realm of the dead in the Ordeal) _____.
- This is sometimes also called _____.
- This is often a replay of the _____. It's a chance for the Dark Forces to _____.
- It's this last victory that ultimately transforms the Hero _____.
- Now he's equipped to return to the Ordinary World _____.
- 12) **RETURN WITH THE ELIXER** – The Hero returns to his Ordinary World, but it is meaningless unless he returns _____.
- This is often the final point of growth _____ of the Hero's journey.